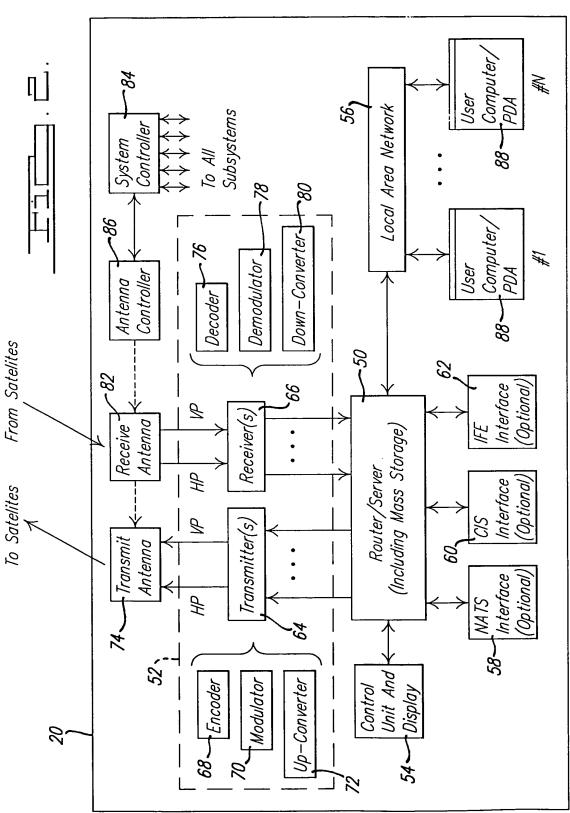


2/3



Mobile System (One Per Platform)



3/3

